

Softball Rules 11-12 Year Olds

(Revised: March 20, 2009)

1. 12" Balls
2. 7 inning games; official game after 4 complete innings
3. Game Time: 2 hour from first pitch No inning shall start after 2 hour time limit. Inning can be completed, if inning began prior to the 2 hour time limit, field curfew rules permitting. (depending on field availability)
4. 40': Mound to point of Plate
5. Pitcher in contact w/rubber upon release
6. Windmill or Slingshot pitching
7. A pitcher may reenter the game as a pitcher in any inning after the completion of the inning for which the player was relieved. (i.e. – A pitcher is relieved in the 3rd inning with one out, the pitcher cannot pitch again until the 4th inning.)
8. Unlimited substitution in the field
9. Cinderella Batting
10. A batter may not square to bunt, then pull back and swing away.
11. 10 players max. on field, 8 min. to start game. Late arrivals go to bottom of batting order.
12. “Borrowing” players from another team in your own town to complete a game roster is allowed. Borrowing from the opposition is a last resort.
13. “Borrowed” players may bat anywhere in the batting order.
14. “Borrowed” players are not eligible to pitch.
15. Players must be in contact w/ the occupied base until the ball has passed the batter. Leading is allowed only after ball has passed the batter.
16. Four steal per inning.
Advancing Home on an overthrow to 3rd not allowed
A player in a rundown 3rd to Home can advance home
17. Alignment of outfield is manager’s discretion. 4 outfielders can be used, or a short-fielder; but short-fielder must begin each defensive play on outfield grass.
18. 5 runs per team per inning
19. Mercy Rule: 12 run home team lead after 5th inning.
20. 7th inning open, no run limit.
21. Umpires supplied by and paid for by Home team. No youth umpires.
22. 24 Hour game cancellation unless weather related cancellation.

Note: Changes must be agreed upon between teams and umpires before start of game.